# <u>Cultural & Sports Activities organized by the Institution & other</u> <u>Institution in 2019 – 2020</u>

Name of Organisation/Individual	Name of the Event/Activity	Date of Event/Activity (DD-MM-YYYY)		
SPORTS ACTIVITIES 2019-2020				
Sports Committee	Global Badminton League	30-08-2019		
Sports Committee	Global Football League Season -II	06-09-2019 & 07-09-2019		
Sports Committee	Global Premier League Season -II	02-11-2019 & 03-11-2019		
Sports Committee	Global Table Tennis League Season 1	24-01-2020		
Sports Committee	Global Football League Season 1	14-02-2020 & 15-02-2020		
С	ULTURAL ACTIVITIES 2019	-2020		
Cultural Committee	Aagaaz (Fresher Fest)	11-09-2019 & 12-09-2019		
Cultural Committee	UDAAN	23-10-2019 & 24-10-2019		
Cultural Committee	National Tourism Day	07-02-2020		
Cultural Committee	Basant Fest	14-02-2020		
CULTURAL A	CTIVITIES 2019-2020 (OTHE	R INSTITUTION)		
Cultural Committee	Anushthaan (the classical and folk dance competition)	10-02-2020		
DEDAI	DEMENT COMPETITION & C			
DEPAT Department of Computer	RTMENT COMPETITION AC			
Applications	Technical Quiz	09-08-2019		
Department of Computer Applications	Debate	22-08-2019		
Department of Computer Applications	Dance & Singing Competition	05-09-2019		
Department of Computer Applications	Debugging	12-09-2019		
Department of Computer Applications	Ad Mad Show	19-09-2019		
Department of Computer Applications	Technical Quiz	16-01-2020		
Department of Computer Applications	Debate	23-01-2020		
Department of Computer Applications	Debugging	30-01-2020		
Department of Computer Applications	Cultural Activity	06-02-2020		
Department of Computer	Picto	13-02-2020		

Applications		
Department of Computer Applications	Dumb Charades	20-02-2020
Department of Computer Applications	Ad Mad Show	05-03-2020
Department of Computer Applications	Group Discussion	12-03-2020
Department of Agriculture	Identification of different tree	08-08-2019
Department of Agriculture	Painting Competition on Environment	20-09-2019
Department of Agriculture	Demonstrate the irrigation Model	16-10-2019
Department of Agriculture	Insect Ecology	24-01-2020
Department of Agriculture	Identify the different fruit crops & vegetable crops	18-02-2020
Department of Management	Group Discussion	17-02-2020
Department of Management	Debate Competition	03-02-2020
Department of Management	Management Games	27-01-2020
Department of Management	Admad Show	20-01-2020
Department of Management	Switch Role	10-02-2020
Department of Management	Business Plan	10-09-2020
Department of Management	Business Quiz	28-09-2020
Department of Management	Turn a coat	06-10-2020
Department of Management	Mock Interview	22-10-2020
Department of Management	Just a Minture	26-10-2020
Department of Computer Science	Topic Presentation	14-01-2020
Department of Computer Science	Quiz Competition	28-01-2020
Department of Computer Science	Dumb Charades	04-02-2020
Department of Computer Science	Cultural Competition	11-02-2020
Department of Computer Science	Tresure Hunt	03-03-2020
Department of BHMCT	Pictionary Competition	10-02-2020
Department of BHMCT	The One Minture paper	09-01-2020
Department of BHMCT	Poster Competition	06-01-2020
Department of BHMCT	Puzzle Competition	13-12-2019
Department of BHMCT	Pass the Message	14-10-2019
Department of BHMCT	Guess the Song Competition	07-10-2019
Department of BHMCT	Fishing in the Pond	12-09-2019
Department of BHMCT	Brain Writing	26-08-2019

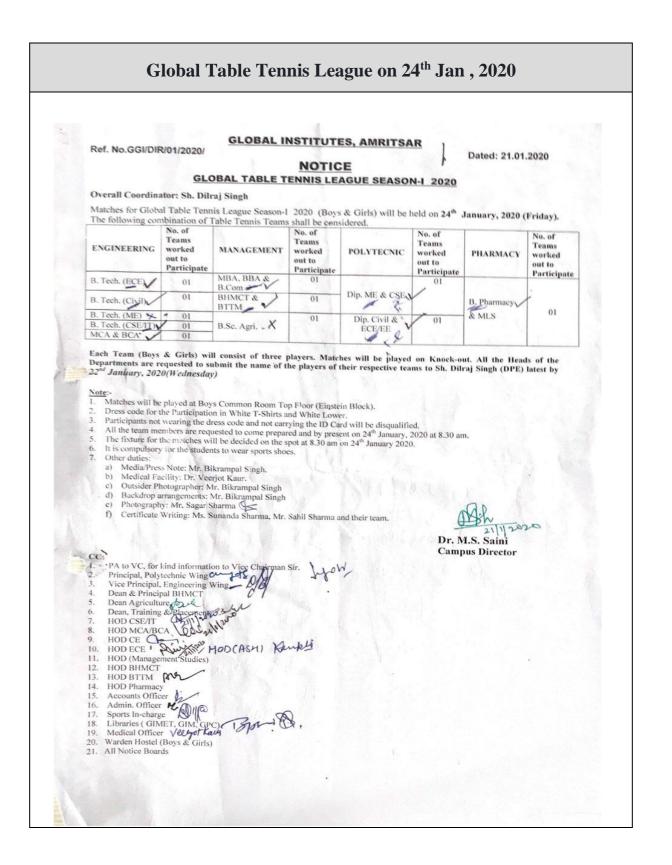
Department of BHMCT	Debate Competition	23-08-2019
Department of BHMCT	Building a Card Tower	08-08-2019
Department of BTTM	Dance Competition	16-09-2019
Department of BTTM	Towel Art	30-08-2019
Department of BTTM	Rangoli Competition	18-10-2019
Department of BTTM	Poster making Competition	15-11-2019
Department of BTTM	Group Discussion	10-12-2019
Department of BTTM	Model Making Competition	24-01-2020
Department of BTTM	Song Competition	20-02-2020
Department of Pharmacy	Group Discussion	02-01-2020
Department of Pharmacy	Rangoli Competition	09-01-2020
Department of Pharmacy	Poster making Competition	16-01-2020
Department of Pharmacy	Musical Chair	23-01-2020
Department of Pharmacy	Debate	30-01-2020
Department of Pharmacy	Dumb Charades	06-02-2020
Department of Pharmacy	Chart Making	13-03-2020

# SPORTS ACTIVITIES 2019-2020





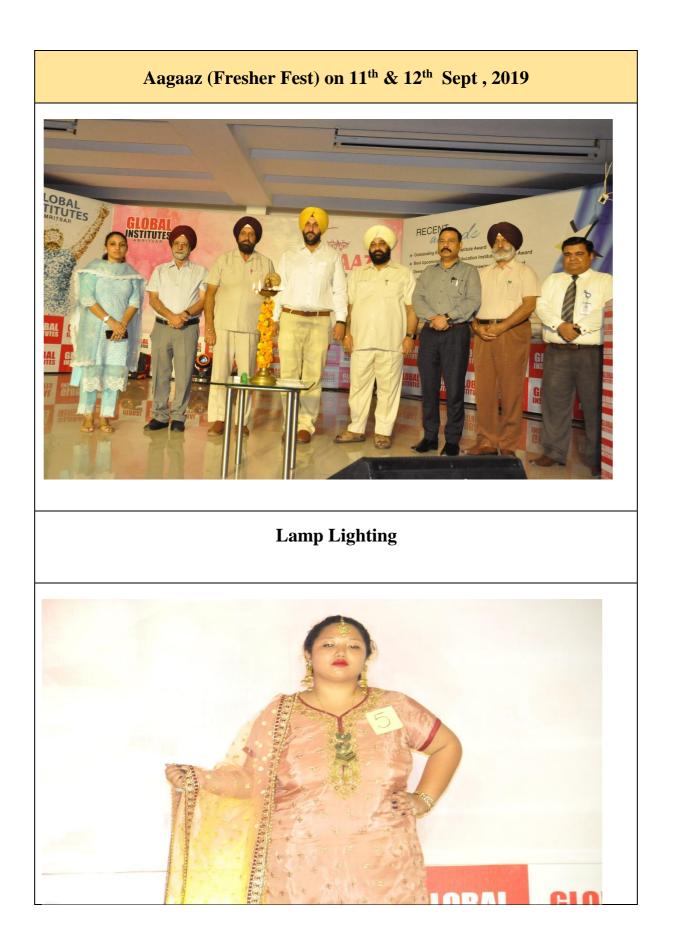








# CULTURAL ACTIVITIES 2019-2020







# National Tourism Day on 07<sup>th</sup> Feb 2020

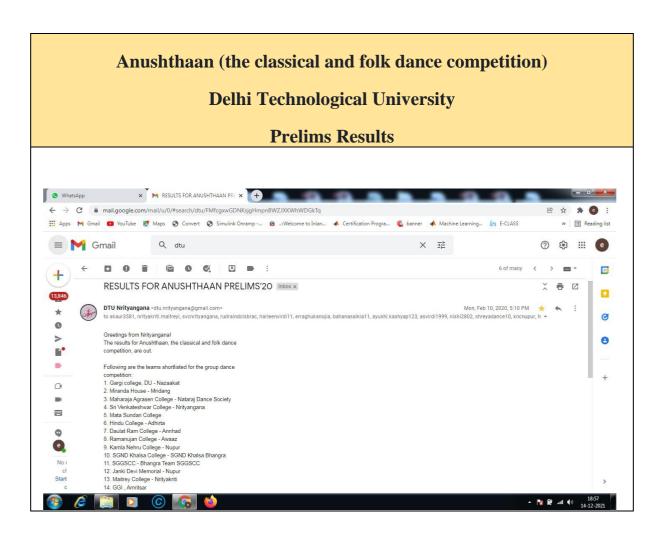








# CULTURAL ACTIVITIES 2019-2020 OTHER INSTITUTION



# DEPARTMENT COMPETITION ACTIVITIES 2019-2020

# Department of Computer Applications Technical Quiz on 9<sup>th</sup> Aug 2019

Tech Craft Corps Club of Department of Computer Applications has organized "Technical Quiz". The Objective of the event was to assess the technical skills and knowledge of participants. Team of Gawhar, Kirandeep Kaur, Manisha and Simrajeet kaur of BCA 2 scored first position and team of Tanish, Sonali, Mandeep and Arti of MCA 3 scored 2nd position.



#### **Debate Competition**

**Tech Craft Corps Club** of Department of Computer Applications has organized "**Debate competition**" during the department activity period. In this event, students of MCA and BCA have participated actively. Each team has allowed presenting their thought for 5 minutes and opposition team for rebutting arguments of the opponent team.



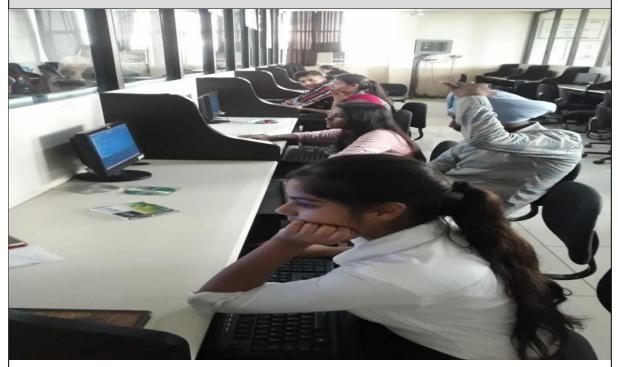
# Cultural-Activity on 19th September 2019

Tech Craft Corps Club of Department of Computer Applications organized "Dance & Singing Competition" during the department activity period on 5<sup>th</sup> Sept, 2019. In this event, students of MCA and BCA participated actively. The main objective of this activity was to bring out various talents of the students, to provide a platform for budding artists and musicians and to inculcate team spirit.



# **Debugging Contest on** 12<sup>th</sup> September 2019

Tech Craft Corps Club of Department of Computer Applications has organized "Debugging Contest". In this event, students of MCA and BCA participated actively. The Objective of contest was to check technical and logical ability of students. Participants were given a buggy (Full of errors) Program. They had not to write the full code for the program. All they need to find errors and edit them in order to run it with valid output in specific time. One catch of this event was that they should not change the logic of the program.





# **AD-MAD-SHOW on** 19<sup>th</sup> September 2019

Tech Craft Corps Club of Department of Computer Applications has organized "AD MAD Show "during the department activity period on 19/9/19. In this event, students of MCA and BCA have participated actively. The objective of this event was to explore creativity, think innovative and build team spirit and confidence. It comprises of humorous & conceptual ad presentation by the students. The live advertisement had excellent input humor along with commercial and social message.



### Technical Quiz-2020 on 16<sup>th</sup> January 2020

Tech Craft Corps Club of Department of Computer Applications has organized **"Technical Quiz-2020".** The Objective of the event was to assess the technical skills and knowledge of participants on various subjects like Computer, Abbreviation and Picture recognition. There were six teams of four students. In the first round 4 teams were selected for next rounds. The group having better team work and knowledge was adjudged as the winners. Team of Ridham Rajput, Gurminder Singh, Ishqdeep Singh and Khushboo of BCA 1 scored first position and team of Tanish, Mandeep, Arti & Harshit of MCA 3 was runner up.



# **Debate competition on 23rd January 2020**

**Tech Craft Corps Club** of Department of Computer Applications has organized "**Debate competition**" during the departmental activity period. In this event, students of MCA and BCA have participated actively. The aim of the competition was to hone public speaking skills of the students and teach them to be articulate while expressing their thoughts and opinions. The students confidently presented their view point before the audience.





# Debugging Contest 2020 on 30th January 2020

Tech Craft Corps Club of Department of Computer Applications has organized "Debugging Contest 2020" during Departmental activity periods from 1:50 pm onwards in Computer Labs on 30 January 2020. In this event, students (total 49 students out of 80 students) of MCA and BCA actively participated. The Objective of contest was to check technical and logical skills of students. Participants were given a C/C++ program having bugs. They need to locate the errors from the given program and make it free from errors in stipulated time. They were not allowed to change the logic of the program, those who rectify the program in least time declared as winner.





# Cultural Activity on 6<sup>th</sup> February 2020

Tech Craft Corps Club of Department of Computer Applications has organized "Cultural Activity" during the departmental activity period. In this event, students of MCA and BCA have participated actively. The objective of this activity was to bring out the various talents of the students. It is also about developing one's extra-curricular talents and growing as an individual, rather than ending up being a one-dimensional techie. 80 students were present in the event. All the students showed great confidence, enthusiasm and team spirit while taking part in the competition.





## PICTO 2020 on 13th Feb 2020

Co-Curricular activities are those which are undertaken side by side with the curricular activities. A co-curricular activity essentially takes place outside a typical pen and pencil classroom experience. It gives the students an opportunity to develop particular skills and exhibit their non-academic abilities. These activities actually are the complement the curricular activities and groom the students in the art of living and working together. With this aim today "Tech Craft Corps Club" of Department of Computer Applications organized a departmental activity named "PICTO 2020" in seminar hall of the Institute.



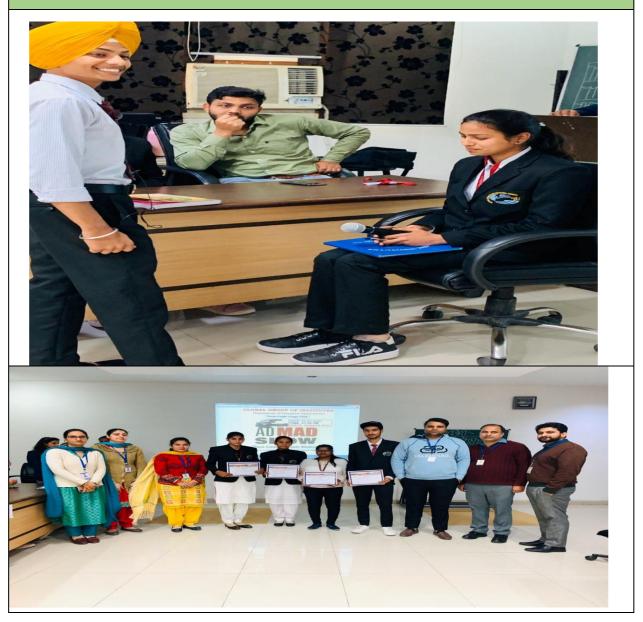
#### **Dumb Charades On 20th February 2020**

Department of Computer Applications organized an event under "**Tech-Craft-Crops Club**" named **Dumb Charades** during departmental activity period. **Dumb Charades** involves explaining the 'phrases' or the name of 'a movie', 'a personality', 'a book' or 'a TV show', etc. through acting. A person is not allowed to talk and is required to act out the phrase/name by using different gestures, facial expressions, and body language means of silent acting. Here the idea is to use physical and sign-language rather than verbal language to convey the meaning to another team.



## Ad Mad Competition on 5th March 2020

The Ad Mad competition is the perfect platform to showcase that you have the knack to advertise and win hearts. Its objective is to give an opportunity to bring out individual and collective talent of the students participating in it. The idea behind conducting this competition is to provide a platform to participants to explore their creativity and stage presence skills. Students act out on various advertisement script and ideas relevant for different sectors. With this thought in mind department of Computer Applications held ad mad competition under "TECH-CRAFT-CORPS-CLUB" on 5th March, 2020.



## Group Discussion on 12th Mar 2020

**Tech Craft Corps Club** of Department of Computer Applications has organized "**Group Discussion**" during the departmental activity period. In this event, students of MCA and BCA have participated actively. The aim of the Event was to see and evaluate their thinking skills, listening abilities and how they are communicating their thoughts. One should learn to control the conversation through listening attentively and then having the perseverance to mould it towards his/her own direction. The main theme of the event was to enrich the knowledge. By this event thinking ability and confidence of students has been judged. Total 28 students were participated out of 51.





#### Department Of Agriculture Identification of different trees on 8 August 2019

Department of agriculture has conducted the activity on "Identification of different trees" on 8 August 2019 to improve the practical knowledge of the students. The students of Agriculture have gain knowledge with full enthusiasm. The winners were awarded with certificates



#### Painting competition on theme Environment 20 September, 2019

Department of agriculture has conducted the activity on "Painting competition" on theme environment which is held on 20 September, 2019. The students of Agriculture have participated with full enthusiasm. The winners were awarded with certificates.





#### "Demonstrate the irrigation model" 16 October 2019

Department of agriculture has conducted the activity on "Demonstrate the irrigation model" on 16 October 2019 to improve the practical knowledge of the students. The students of Agriculture have gain knowledge with full enthusiasm. The winners were awarded with certificates.



#### Insect Ecology 24 January 2020

Department of agriculture has conducted the activity on "**Insect ecology**" on 24 January 2020 to provide information regarding beneficial and harmful insects. The students of Agriculture have participated with full enthusiasm. The winners were awarded with certificates.



# Identify the different fruit crops and vegetable crops 18<sup>th</sup> feb 2020

Department of agriculture has conducted the activity to identify the different fruit crops and vegetable crops in the department vegetable nursery and fruit or hard on 18th feb 2020 to enhance the practical knowledge of the students .The team who describe the botanical information about fruit trees and vegetable crops are declared as winner. The following students are declared as winner.



#### Department of MBA "GROUP DISCUSSION" on 17-02-2020

Daksh Club" of department of management organised group discussion in departmental activity period where participants gave their views and opinions about the assigned topic, "Green marketing is the ultimate solution for environmental problems- Do you agree?" In other activity "Collage Making", students showed their creativity on the topic of 'Green Marketing '.

Winner team was from B.Com 4th semester and BBA 2nd semester's students were declared Runners-Up. From seniors, teams MBA 2 bagged both first and second position



#### "Debate competition" on 03-02-2020

To develop confidence of public speaking among students, 'Daksh Club' of department of Management Studies organised Debate competition in departmental activity period. There was active participation of students. From undergraduate classes, BBA 4th sem. secured first position followed by BBA 2nd Sem. and in competition of MBA classes, MBA 2nd stood at the top.



#### "Management Games" on 27-01-2020

'Daksh Club' of department of Management Studies organised Management Games in departmental activity period. It was a fun learning activity in which participants from BBA, B.COM & MBA classes learned time management, co-ordination and team work, which will help them to develop the ability to ride across barriers while connecting with people through application of inertia and keywords framing.

From Undergraduate classes, team of BBA 4th sem. secured first position followed by BBA 2nd Sem.In competition of MBA classes team of MBA 2nd semester was declared winner.



#### "Ad-Mad Show" on 20-01-2020

Weekly departmental activity "Ad-Mad Show" was organised by 'Daksh' club in the department of management studies. Students came up with really creative ideas, exceptional titles of products and advertised in never-before-seen ways. From undergraduate classes, team of BBA 2 secured First position and teams of BBA 4 & BBA 6 stood second. In competition of MBA classes, teams of MBA1 ruled the chart.



# SWITCH ROLE on 10<sup>TH</sup> FEB, 2020

As part of the college departmental activity, 'SWITCH ROLE' was organized by 'Daksh Club' of Department of Mgt. Studies to inculcate some behavioural attributes while working and develop conversational skills amongst the students. It was an overall fun learning exercise in which 65 students of <u>B.Com</u>, BBA and MBA participated.

Prabhnoor and IshaJulka from (BBA 4) stood at first position and Ritik Kalia and MandeepKaur (BBA 2) were runner ups. Similarly, Jaideep and Dari John (MBA 2) bagged first position while Rakshita and Rajvir stood second.



### **BUSINESS PLAN on 10<sup>TH</sup> SEPT, 2020**

This activity is a super fun, real life project that can be used as a multi-day lesson. Students make up a business or product they want to present. This activity is a super fun, real life project that can be used as a multi-day lesson. Students make up a business or product they want to present.



# BUSINESS QUIZ on on 28<sup>TH</sup> SEPT, 2019

Business Quiz Competition was organized by Daksh Club, on 28 Sept, 2019. There were a total of 8 teams, one from each class. The Objective behind to organize Quiz competition is to evaluate the knowledge of the participants within academics as well as beyond academics and to make them familiar with the prospects of quizzes and the objectivity of the questions. The main purpose of the competition to develop interest in subject areas of Commerce and Management including competitive aspects.



#### TURN A COAT on 6 OCT, 2019

The speak up contests are designed to help youth develop skills, confidence, and poise in speaking to groups. Additionally, public speaking will help teach participants how to organize thoughts and express ideas and reward and recognize participants for accomplishments they have made in a friendly and competitive atmosphere. Effective research, extensive analysis and great communication skills are few desirable qualities of a good debater. Other than preparing individuals to think logically and reason with all their senses, debating competitions prepare students to face situations life may throw at them.

#### Mock Interview on Date: 22 OCT, 2019

A Mock interview activity was conducted during activity period by Department of Management. A mock interview helps to learn how to answer difficult questions, develop interview strategies, improve your communication skills, and reduce your stress before an actual job interview.

#### JUST A MINUTE on 26 OCT, 2019

Daksh club organized Just a Minute activity for students in order to enhance effective impromptu speaking is a skill that can be learnt through practice and training. The objective of the game is to make participants to talk for sixty seconds on a given subject, without repetition, hesitation or deviation. The flavor of the game comes from attempts to keep within these rules and the banter among the participants

# **Department of Computer Science & Engineering**

## **TOPIC PRESENTATION on 14th Jan 2020**

The topic presentation activity was held on 14th January. The presentation's aim was to get the students to gather knowledge about upcoming technologies and share their ideas and findings with the rest of their departmental fellows.





## QUIZ COMPETITION on 28th Jan 2020

The quiz competition was carried out on 28th January under the guidance of our HOD (CSE/IT), Dr. Meenakshi Sharma and HOD (Polytechnic), Er. Raghu Kanojia. The Quiz consisted of simple yet very tricky basics of computer science subjects like C++ encapsulation, classes, networking, and software development. The activity got an overwhelming response as more than 15 teams of 4 students each were delighted to join the quiz and put their technical expertise to the test.



## DUMB CHARADES on 4th Feb 2020

The fun of the popular game of Dumb Charades was held on 4th February but with many twists and turns. The activity consisted of three rounds that involved guessing famous dialogues, movies, acting out dance sequences from films, and even the eventual breaking up and mixing of the teams in order to advance to the next round.



## CULTURAL COMPETITION on 11th Feb 2020

After the fun and intellectual activities, it was time for something connected to the cultures and roots of the students that led to the cultural competition held on 11th February. The event included singing, dancing, rapping, instrumentals, and a modeling round as well. All of the students came together and enjoyed spreading and sharing their heritage. The activity was presided over by HOD (CSE/IT), Dr. Meenakshi Sharma, and by the HOD (Polytechnic), Er. Raghu Kanojia, who also named the winners of the modeling round.



#### **TREASURE HUNT on 3<sup>rd</sup> Mar 2020**

Arranged on 3rd March was the Treasure Hunt activity. The activity took the students of the department on a hunting expedition where they had to look for clues hidden throughout the campus in order to win the event and find the treasure that was our HOD (CSE/IT), Dr. Meenakshi Sharma. Over 8 teams of 7 students each participated and had to look for a chain of five clues throughout the event.



## Department of BHMCT Pictionary Competition on 10 Feb 2020

Atithi club of the Department of Hotel Management has organized the event "Pictionary Competition" on 10 February 2020 during the activity period for BHMCT students. The main objective for conducting this activity is to improve concentration and communication skills. Total 30 students have participated in this event.



# The one minute Paper" on 09 January 2020

Atithi club of the Department of Hotel Management has organized the event "The One Minute Paper Competition" on 09 January 2020 during the activity period for BHMCT students. The main objective for conducting this activity is to build confidence enhance the knowledge. Total 30 students have participated in this event.



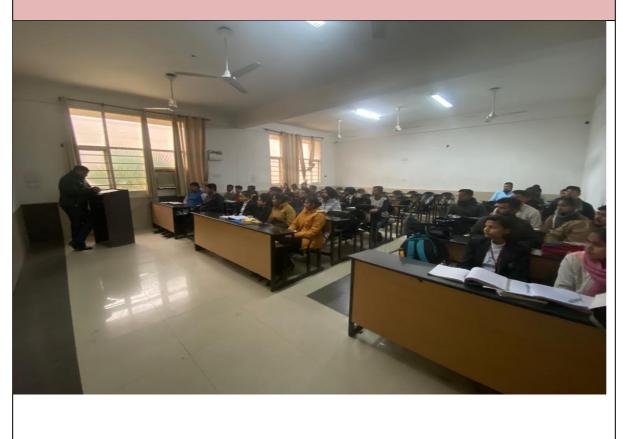
#### Poster Competition on 06 January 2020

Atithi club of the Department of Hotel Management has organized the event "Poster Competition" on 06 January 2020 during the activity period for BHMCT students. The main objective for conducting this activity is to make students aware about their hidden talent and polish their creativity. Total 30 students have participated in this event.



# Puzzle and Quiz Competition (13 December 2019)

Atithi club of the Department of Hotel Management has organized the event "Puzzle And Quiz Competition" on 13 December 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to polish their skills and enhance their knowledge. Total 30 students have participated in this event.



#### **Guess the Song Competition (7 October 2019)**

Atithi club of the Department of Hotel Management has organized the event "Guess the song Competition" on 7 October 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to make students aware about their hidden talent and polish their creativity. Total 30 students have participated in this event.



#### Pass the Message on (14 October 2019)

Atithi club of the Department of Hotel Management has organized the event "Pass the Message Competition" on 14 October 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to know about how people perceive it and manipulate it by their own edition instead of passing the same message as it is Total 30 students have participated in this event



#### Fishing in the Pond on (12 September 2019)

Atithi club of the Department of Hotel Management has organized the event "Fishing in the pond Competition" on 12 September 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to prepare how promptly students can prepare their topic they been assigned with. Total 30 students have participated in this event.



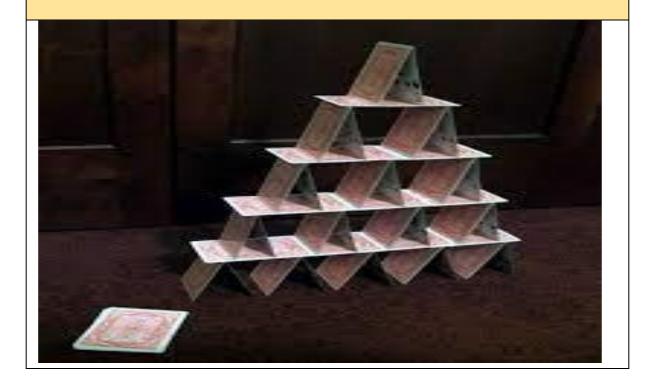
#### **Debate Competition on 23 August 2019**

Atithi club of the Department of Hotel Management has organized the event "Debate Competition" on 23 August 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to prepare polish communication skills. Total 30 students have participated in this event. Among them 01 student got winner position in this practice.



## Building Card Towers on 08 August 2019

Atithi club of the Department of Hotel Management has organized the event "Building Card Tower Competition" on 08 August 2019 during the activity period for BHMCT students. The main objective for conducting activity is to teach students to communicate with each other and respect a healthy competition. Total 30 students have participated in this event.



## Brain writing on (26 August 2019)

Atithi club of the Department of Hotel Management has organized the activity "Brain writing Competition" on 26 August 2019 during the activity period for BHMCT students. The main objective for conducting this activity is to improve memory. Total 30 students have participated in this event.



# **Department of BTTM** Dance competition on 16th September, 2019

All the students of BTTM participated ethanusaiatically. Students were highly energetic to participate in dance competition .at last Amandeep kaur took first price and Naina Sharma remain runner-up in the competition



## Department of BTTM Towel art making Competition on 30<sup>th</sup> August2019

Students from BHMCT and BTTM participated in the competition. Student shown their talent by making different things from towel all the students' participated ethanusaiatically. Kunal and his team took first price and Sunaina and her team were runner-up in the competition



Department of BTTM Rangoli Competition on 18<sup>th</sup> Oct 2019 All the students participated ethanusiatically. Theme of the competition was Deepawali. Team of archana won the first prize in rangoli competition Students enjoyed very much.



#### Department of BTTM Poster Making Competition on 15<sup>th</sup> Nov-2019

The objective of the competition was to address the feeling of patriotism among the students and it had serve up to the best, around 34 students from tourism department of our college has participated in the event with full zeal and love towards the mother land.

The students expressed their views and thoughts about the great leaders as well as on Independence Day by drawing, writing slogans and quotes



# Group Discussion on the 10<sup>th</sup> December 2020

The Department of (BTTM) Ms.Amolakdeep kaur (HOD) BTTM was the Facilitator for the Seminar. Ms. Roopali verma, A.P, Mr. Vikas Singh Rana, Sandeep Singh Maan were present.at this weekly schedule activity.



# 'Model Making Competition' on Jan 24<sup>th</sup> 2020.

This competition was conducted in order to engage students to show their creativity and also to give wings to their imagination and thoughts. The competition was all about the enhancement of the students.



## BTTM department Song Competition on 20-02-2020

The student were highly motivated to particapte in the competition and students from BHMCT and BTTM deprtment Participated enthausicstically. Ms Meena Rajput Faculty of BHMCT and Ms.Amolakdeep kaur (HOD BTTM) Department were the Event cordinator .Gunjan from BHMCT Took first price in song competition



#### **Department of Pharmacy**

#### **Group Discussion On 2nd January, 2020**

Department of Pharmacy of Global Group of Institutes organized the Departmental activity i.e. Group discussion on 2nd January 2020. A group discussion is a group of individuals, typically who share a similar interest, who gather either formally or informally to discuss ideas, solve problems, or make comments. Student's from Pharmacy, MLS actively participated and presented excellent views enthusiastically on the topic "Increased use of weapons in song's and movie's, online shopping, excessive use of make-up". Some presented positive views whereas others contradicted their views. The discussion was a great success and well appreciated by the students and faculty members.



## **Rangoli competition on 9th Jan 2020**

Rangoli is the art of making designs and expressing one's idea on the floor. It is an art form, originating in the Indian subcontinent, in which patterns are created on the floor or the ground using materials such as colored rice, dry flour, colored sand or flower petals. Rangoli making is an integral part of Indian custom and culture. Rangoli competitions are one of the most popular activities during festivals. Rangoli is a spiritual distribution of colours and thus is considered a harbinger of good luck.



# POSTER MAKING (16th January, 2020)

The objective behind organization of poster making competition is to bring out the creative expression of students and to gauge their knowledge.

The theme for the event was—'Poster Presentation on Prevention of HIV-AIDS.' All the students were quite enthusiastic about preparing posters with vivid ideas and vibrant colors. The program was successfully conducted under the guidance of Faculty Co- coordinators. It Facilitates team work and understanding along with Facilitating Creative Thinking and extensive research and reading. It Provides Students with an opportunity to learn by doing, in turn strengthening the learning.



# Musical Chairs on 23th Jan 2020

Department of Pharmacy of Global Group of Institutes Organized the "**Musical Chair**" Competition on 23<sup>th</sup> January 2020. It is a game of elimination involving players, chairs, and music. A set of chairs is arranged with one fewer chair than the number of players. While music plays, the contestants walk around the set of chairs. When the music stops abruptly, all players must find their own individual chair to occupy. The player who fails to sit on a chair is eliminated. A chair is then removed for the next round, and the process repeats until only one player remains and is declared the winner.

At the end winners were awarded with certificate.



## **Debate Competition on 30th Jan 2020**

Department of Pharmacy of Global Group of Institutes organized the Departmental activity i.e. Debate Competition (30<sup>th</sup>Oct 2020). Which provided the students an opportunity to be confident and develop skills in research, critical thinking, leadership, persuasion and communication. A great number of students from Pharmacy, MLS and OTT actively participated and presented excellent views on their respective topics. All the speakers provided the listeners with sound knowledge and information of current topics. The session was a great success.



# Dumb Charades on 6<sup>th</sup> Feb 2020

Department of Pharmacy of Global Group Of Institute organized a guessing game called 'Dumb Charades" on 6<sup>th</sup> Feb, 2020. In this game, one person acts according to the name of a film and others have to guess it. So, it really added enthusiasm and cheerfulness amongst the participants as well as the audience. Most of the students from Pharmacy, OTT and MLT were a part of this game. The objective of the session to uplift teamwork attitude and boosting confidence was fulfilled.



#### Chart making (13<sup>th</sup> March 2020)

Art is something that stimulates an individual's thoughts, emotions, beliefs, or ideas through the senses. Keeping this in mind, Department of Pharmacy of Global Group of Institute organized a 'Chart Making' competition on 13<sup>th</sup> March. In which students of all the semesters of B.Pharmacy & MLS actively participated. Students made the charts on the different topics in a limited time. Afterwards, they were judged on the basis of topic clarity, idea developing and art skills. Overall, the competition helped the students discover their talents in the field of art and craft

